

TYLER OWEN

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PUBLISHED TITLES

- Iceberg Frenzy - Design, Art, and Programming
Available free on the iOS App Store
- Geek Squad Summer Academy 2011 - Design and Art
Flash game released for GSSA 2011 attendees only
- Laser Missile Bomb - Design, Art, and Programming
Flash game to be released Spring 2012
- L33tFleet: Geek Squad Academy Online - Design and Art
Unity 3D title to be released Spring 2012

PERSONAL EXPERIENCE

Game Designer

Geek Squad Academy | December 2010-Present

- Served as the User Interface and Gameplay Mechanics Designer for educational flash title: Geek Squad Summer Academy 2011
- Currently the Game Designer for a team of 20+ working on a point-and-click educational adventure title using Unity 3D
- Manager for all game design documents and asset management using Google Docs and the Unity Asset Server

Assistant Game Design Theory Course Instructor

University of Dubuque | August 2010-January 2012

- Assisted in the development of the curriculum for the class
- Attended all classes and helped facilitate constructive discourse
- Created team projects focused on the fundamentals of game design using the Stencylworks development platform

Graphic Designer

PrimoWrap | May 2009-December 2010

- Designed vinyl vehicle graphics for advertising/marketing purposes
- Became proficient with 2D graphics applications and file formats
- Developed professional communication skills with clients

Creative Director of College Modding Class

UT3 Mod | January 2009-May 2010

- Organized the class as Creative Director along with an instructor
- Handled all game design and production documentation
- Gave art direction to maintain consistent visual quality

EDUCATION

Graduated May, 2010
Bachelors of Science Degree
University of Dubuque, Iowa
Comp. Graphics, Interactive Media

ACADEMIC ACHIEVEMENTS

Magna Cum Laude 3.88 GPA
Alpha Chi Honor Society
Two Silver Addy Awards
Steven A. Wise Game Level Award
CGIM Leadership Award
Concert Choir Leadership Award
University Service Award
Wendt Character Scholarship

RELEVANT KNOWLEDGE

Autodesk 3ds Max
Autodesk Mudbox
Unity 3D
Unreal/UDK
Hammer Editor
Adobe Photoshop
Adobe Illustrator
Adobe Premiere Pro
Google Docs
Google Sites
Microsoft Office